# **Using Definitions**

Lecture 2

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### **Outline**

- Definitions
- Typesetting Mathematics
  - The LATEX File
  - Mathematical Expressions
  - Environments
  - Integers, Real Numbers, Etc.
- Assignment

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- Definitions
- 2 Typesetting Mathematics
  - The LATEX File
  - Mathematical Expressions
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- 3 Assignment

### **Definitions**

- The purpose of a definition is to associate a word with a concept.
- Often, for conciseness, a theorem will use the terminology rather than describing the concept.
- To prove the theorem, we must apply the definitions of the terms.

### **Definitions**

#### **Theorem**

If a function f is differentiable at x = c, then f is continuous at x = c.

• The statement uses the terms function, differentiable, and continuous.

### **Definitions**

### Definition (Continuous)

A function f is continuous at x = c if

$$\lim_{x\to c}f(x)=f(c).$$

### Definition (Differentiable)

A function f is differentiable at x = c if

$$\lim_{x\to c}\frac{f(x)-f(c)}{x-c}$$

exists.



### **Definition** (Even Integer)

An integer n is even if there exists an integer k such that n = 2k.

### Definition (Odd Integer)

An integer n is odd if there exists an integer k such that n = 2k + 1.

### **Definition** (Multiple)

An integer a is a multiple of an integer b if there exists an integer c such that a = bc.

### **Theorem**

The sum of any two consecutive odd integers is a multiple of 4.

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### Proof.

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• Let *n* be an odd integer. Then n = 2k + 1 for some integer *k*.

#### **Theorem**

The sum of any two consecutive odd integers is a multiple of 4.

- Let *n* be an odd integer. Then n = 2k + 1 for some integer *k*.
- The next odd integer is n + 2, so n + 2 = 2k + 3.

#### **Theorem**

The sum of any two consecutive odd integers is a multiple of 4.

### Proof.

- Let *n* be an odd integer. Then n = 2k + 1 for some integer *k*.
- The next odd integer is n + 2, so n + 2 = 2k + 3.
- Then the sum of the consecutive odd integers is

$$n + (n + 2)$$

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$$n + (n+2) = (2k+1) + (2k+3)$$

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$$= 4k+4$$

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$$n + (n+2) = (2k+1) + (2k+3)$$
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$$= 4(k+1)$$

which is a multiple of 4.



#### **Theorem**

The sum of any two consecutive even integers is not a multiple of 4.

#### **Theorem**

The product of three consecutive integers is a multiple of 6, but it is not necessarily a multiple of 12.

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# LATEX Modes

- LATEX is a mathematical typesetting system.
- This slideshow was written in LATEX.
- There are two modes: text and math.
- The dollar sign (\$) is used to toggle between the modes.

## The LATEX File

- A LATEX file uses the .tex extension.
- The first line is

```
\documentclass[12pt] {article}
```

- This is followed by a preamble, which we will discuss later.
- The body of the document is placed between the delimiters

```
\begin{document}

:
\end{document}
```

## **Mathematical Expressions**

- The basic operators.
  - Addition: +
  - Subtraction: -
  - Multiplication: \cdot(·) or \times (×)
  - Exponentiation: ^{exp}
  - Division: / or \div(÷) or \frac{num}{den}
- Extendible grouping symbols.
  - Parentheses: \left(...\right)
  - Square brackets: \left[...\right]
  - Curly braces: \left\{...\right\}

## **Mathematical Expressions**

### **Example (Mathematical Expressions)**

The LATEX expression

$$\left( \frac{2x-1}{x+1}\right) ^{n+1}$$

is rendered as

$$\left(\frac{2x-1}{x+1}\right)^{n+1}$$

## **Mathematical Expressions**

## **Example (Mathematical Expressions)**

The LATEX expression

$$(n+1)^{\{ \text{trac} \{ 2x-1 \} \{ x+1 \} \}}$$

is rendered as

$$(n+1)^{\frac{2x-1}{x+1}}$$

# **Typefaces**

### Example (Typefaces)

- The standard typefaces, in text mode.
  - Boldface: \textbf{...}
  - Italicized: \textit{...}
- The standard typefaces, in math mode.
  - Boldface: \mathbf{...}
  - Not italicized: \text{...}

## The align Environment

- To display a series of equations, all aligned with the equal sign (or any symbol of your choice), use the align environment.
- The alignment character is the ampersand &.
- Use \\ to start a new line.
- An environment is delimited by \begin{env-name} and \end{env-name}.
- LATEX provides many kinds of environments.

## The align Environment

### • For example,

```
begin{align*}
y &= (x+1)^2-1 \\
&= (x^2+2x+1)-1 \\
&= x^2+2x \\
&= x(x+2).
\end{align*}
```

#### will be rendered as

$$y = (x + 1)^{2} - 1$$

$$= (x^{2} + 2x + 1) - 1$$

$$= x^{2} + 2x$$

$$= x(x + 2).$$

## The align Environment

- The \* means "do not number the equations."
- If we leave it off, then we get

$$y = (x+1)^2 - 1 (1)$$

$$= (x^2 + 2x + 1) - 1 (2)$$

$$=x^2+2x\tag{3}$$

$$=x(x+2). (4)$$

# Integers, Real Numbers, Etc.

- The whole numbers are 1, 2, 3, . . ..
- The integers are the whole numbers, their negatives, and zero:

$$\{\dots,-3,-2,-1,0,1,2,3,\dots\}$$

• The rational numbers are the fractions of integers:

$$\left\{ \frac{a}{b} \middle| a, b \text{ are integers}, b \neq 0 \right\}$$

## Integers, Real Numbers, Etc.

- The real numbers are rational numbers together with the irrational numbers.
  - The real numbers are all numbers that can be expressed in terminating or nonterminating decimal form.
- The complex numbers are the numbers of the form a + bi, where a and b are real numbers and  $i^2 = -1$ .

## Standard Symbols

- The standard symbols are
  - $\mathbb{N}$  = the whole numbers.
  - $\mathbb{Z}$  = the integers.
  - $\mathbb{Q}$  = the rational numbers.
  - $\bullet$   $\mathbb{R}$  = the real numbers.
  - $\mathbb{C}$  = the complex numbers.
- Use \mathbb{} to create that type face.

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# **Assignment**

### Homework

- Presentation Chapter 1:
- Written Chapter 1: